

Agenda for the meeting of Kelloe Parish Council to be held on Wednesday 8th January at 7.00 pm at the Phoenix Centre, Kelloe.

- 1 Apologies for Absence
- 2 To receive declarations of interest.
- 3 **Opportunity for Matters Raised by Members of the Public before the meeting to be discussed.** This should ideally take the form of a statement from the member of the public with a reply by the Council. Sometimes discussion is inevitable, but it should be brief.
- 4 **Minutes of the Council meeting held on 13th November 2024** - Councillors should only discuss and amend any inaccuracies or add points that have been missed.
- 5 **Matters arising** – To avoid **repetitive** discussion about the same subject, discussion should **only** be about matters that are **not** on the agenda already.
- 6 **Finance and Responsible Financial Officer update** –
 - A. Update on the 2024/25 Accounts to date.
 - B. Review and agree 2025/2026 Budget prepared by the RFO and presented to the officers.
 - C. Agree precept for 2025/2026.
 - D. Risk assessment, Assets Register and Revised Financial Regulations. (I am hoping to present these as well – if not they must be agreed at the March meeting.)
 - E. Annual Internal Control review.
- 7 **County Councillors Report:** Assuming the County Councillors wish to stay for the whole meeting please can County Councillors only bring up items that are not already going to be discussed on the Agenda.
- 8 **Discussion and decision on the new Parish Council website and use of the gov.uk domain name (Paper to follow).**
- 9 **Updates**
 - A. Update on the Fraud case – Confiscation order. £4,500 received so far. Money needs to be paid straight back to DCC in compliance with the terms of the loan.
 - B. Allotments – update.
 - C. Cemetery
 - D. Christmas Tree.
 - E. Other issues
9. Any correspondence:
10. Planning Applications:
11. **Any Other Business:** Please inform the Chairperson of matters Councillors want to discuss before the start of the meeting.
12. **Meeting dates.** March 12th 2025.